

## المحارف الخاصة:

هي رموز محجوزة تعبر عن الحروف غير المطبوعة وتستخدم مع الدوال مثل (cout) و (printf) وتكون ضمن إشارتي تنصيب مزدوجة أو مفردة.

المحرف	المعنى	توضيح
\n	New line	سطر جديد
\t	8 Spaces (Tap)	٨ مسافات فارغة
\b	Backspace	الرجوع للخلف
\a	Sound "beep"	إصدار صوت من الجهاز

مثال:

1	cout << "\n";	الناتج: النزول إلى سطر جديد فارغ
2	cout << "Ahmed \t 20";	الناتج: Ahmed 20
3	cout << "khaled\nSaleh";	الناتج: khaled Saleh

دوال تقوم بعمل المحارف الخاصة:

تستخدم مع الدالة (cout) .

الدالة	المعنى	توضيح
endl	New line	سطر جديد
ends	8 Spaces (Tap)	٨ مسافات فارغة

مثال:

1	cout << "Ahmed" << ends << "20";	الناتج: Ahmed 20
2	cout << "khaled" << endl << "Saleh";	الناتج: khaled Saleh

**INPUT AND OUTPUT STATEMENTS**

- ❖ The input statement has the following syntax:

```
cin>> variable_name;
```

```
cin>> var1>> var2>> var3>>.....;
```

**Examples:**

```
cin>>age;
```

```
cin>>x1>>x2>>x3;
```

- ❖ The output statement has the following syntax:

```
cout<<variable_name;
```

```
cout<<var1<<" "<<var2<<" "<<var3<<.....;
```

```
cout<<var1<<endl<<var2<<endl<<var3; [endl means new line]
```

**Examples:**

```
cout<<age;
```

```
cout<<x1<<" "<<x2<<" "<<x3;
```

```
cout<<x1<<endl<<x2<<endl<<x3;
```

```
cout<<"x1="<<x1;
```

```
cout<<"Hello my friends";
```

the following program prints the value of a variable in decimal, octal, and hexadecimal.

```
#include <iostream.h>
void main()
{
    int i = 500;
    cout << dec << i << endl;
    cout << hex << i << endl;
    cout << oct << i << endl;
}
```

This produces the following output:

```
500
1F4
764
```

**setw()**: The 'setw()' manipulator is used to set the field width for the next insertion operator. The header file <iomanip.h> must be included in the program as follows:

```
#include <iostream.h>
#include <iomanip.h>
main()
```

```

{
    int i = 100;
    cout << setw(6) << dec << i;
    cout << setw(6) << hex << i;
    cout << setw(6) << oct << i;
    return 0;
}

```

This produces the following output:

```

100    64    144

```

## OPERATORS IN C++ LANGUAGE

### 1. Assignment Operator:

The basic assignment operator is ( = ) which is often called *equal to*. Consider the following assignments.

```

int x = 5, y = 10, z, w; // Declaration and initialization
z = x;                  // assignment
w = x + y;              // assignment
x=(b=3, b+2); //first assign 3 to variable b and then calculate x
y =(x = 5)+2 ; //assign the value 5 to x, then assign x+2 to y
a = b = c = 5; // assign the value 5 to a, b, and c

```

### 2. Arithmetic Operators:

Arithmetic operators are used to perform the basic arithmetic operations. They are explained in the following table:

Operator	Usage	Examples
+	Used for addition	Sum = a + b
-	Used for subtraction	Difference = a - b
*	Used for multiplication	Product = a * b
/	Used for division	Quotient = a / b
%	This operator is called the remainder or the modulus operator. It is used to find the remainder after the division. This operator cannot be used with floating type variables.	Remainder = a % b