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Arithmetic: Floating Point Representation

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Outline

- Arithmetic on Floating Point
 - Floating Point Representation
 - IEEE Floating-Point Format Standard

Floating Point

- Representation for non-integral numbers
 - Including very small and very large numbers
- What can be represented in N bits?
 - Unsigned 0 to 2^N
 - 2^s Complement - 2^{N-1} to $2^{N-1} - 1$
- With RISC-V signed integers the 32-bit architecture allows us to represent numbers from (-2^{31}) to $(+2^{31} - 1)$
 $(-2,147,483,648$ to $+2,147,483,647)$

Floating Point

- But, what about **very large** numbers?

9,349,398,989,787,762,244,859,087,678

$9.34939899 \times 10^{27}$ (Scientific Notation)

- What about **very small** numbers?

0.0000000000000000000000000045691

4.5691×10^{-24}

- Floating point representation allows much larger range at the expense of accuracy

Scientific Notation

$$\begin{array}{ccc}
 \text{Fraction} & & \text{Exponent} \\
 & \downarrow & \downarrow \\
 & \underbrace{1.02} & \times \underbrace{10^{23}} \\
 & \uparrow & \uparrow \\
 \text{Significand} & & \text{radix (base)}
 \end{array}$$

$$\begin{array}{ll}
 -2.34 \times 10^{56} & \longleftarrow \text{Normalized} \\
 +0.002 \times 10^{-4} & \swarrow \text{Not normalized} \\
 +987.02 \times 10^9 & \swarrow
 \end{array}$$

Scientific Notation

- Decimal notation

$$-1.673 \times 10^{24} \quad \text{Sign, magnitude}$$

- Exponent may be negative

- Binary notation (binary *floating* point)

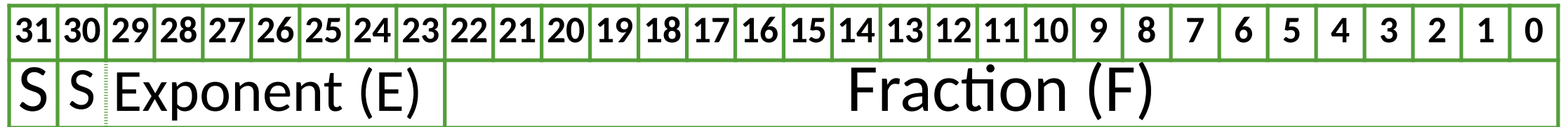
$$\pm 1.\textcolor{green}{xxxxxxx}_{\text{two}} \times 2^{\textcolor{red}{yyyy}} \leftarrow \text{Exponent (E)}$$

↑
Fraction (F)
Number of ys determines range

Number of xs determines accuracy

Floating Point Representation

- Single Precision



1-bit

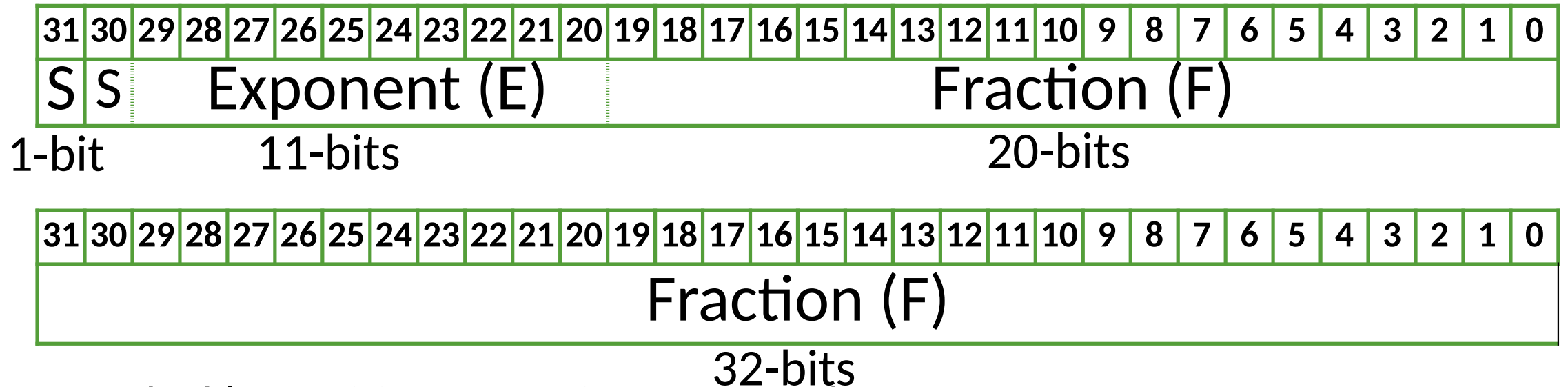
8-bits

23-bits

- Smallest fraction $2.0_{\text{ten}} \times 10^{-38}$ and Largest number $2.0_{\text{ten}} \times 10^{38}$
- When exponent is **too large** – or **too small** – an exception **Overflow**, or **underflow**. It is written into the floating point control and status register **fcsr** (no interrupt).

Floating Point Representation

Double Precision



In double-precision two registers are used.

- The range is from smallest fraction $2.0_{\text{ten}} \times 10^{-308}$ to largest number $2.0_{\text{ten}} \times 10^{308}$
- Fraction now has 52 bits.
-

IEEE Floating-Point Format Standard

- Defined by IEEE Std 754 Since 1985
- Developed in response to divergence of representations
- Now almost universally adopted
- Two representations
 - Single precision (32-bit)
 - Double precision (64-bit)

IEEE Floating-Point Format Standard

$$x = (-1)^s \times (1 + \text{Fraction}) \times 2^{(\text{Exponent} - \text{Bias})}$$

- Bias
 - Single precision (32-bit) = **127**
 - Double precision (64-bit) = **1023**
- $127_{\text{ten}} = 111\ 1111_{\text{two}}$ (7-bit)
- $1023_{\text{ten}} = 11\ 1111\ 1111_{\text{two}}$ (10-bit)

Single-Precision Range

- Exponents 00000000 and 11111111 reserved
- Smallest value
 - **Exponent:** 00000001 $\rightarrow$ actual exponent = $1 - 127 = -126$
 - **Fraction:** 000...00 $\rightarrow$ significand = 1.0_{ten}
$$\pm 1.0_{\text{ten}} \times 2^{-126} \approx \pm 1.2_{\text{ten}} \times 10^{-38}$$
- Largest value
 - **Exponent:** 11111110 $\rightarrow$ actual exponent = $254 - 127 = +127$
 - **Fraction:** 111...11 $\rightarrow$ significand $\approx 2.0_{\text{ten}}$
$$\pm 2.0_{\text{ten}} \times 2^{+127} \approx \pm 3.4_{\text{ten}} \times 10^{+38}$$

Double-Precision Range

- Exponents 0000...00 and 1111...11 reserved
- Smallest value
 - Exponent: 000000000001 $\rightarrow$ actual exponent = $1 - 1023 = -1022$
 - Fraction: 000...00 $\rightarrow$ significand = 1.0_{ten}
$$\pm 1.0_{\text{ten}} \times 2^{-1022} \approx \pm 2.2_{\text{ten}} \times 10^{-308}$$
- Largest value
 - Exponent: 111111111110 $\rightarrow$ actual exponent = $2046 - 1023 = +1023$
 - Fraction: 111...11 $\rightarrow$ significand $\approx 2.0_{\text{ten}}$
$$\pm 2.0_{\text{ten}} \times 2^{+1023} \approx \pm 1.8_{\text{ten}} \times 10^{+308}$$

Floating-Point Example (Decimal $\rightarrow$ Binary)

- Represent -0.75

$$\begin{aligned}
 1. -0.75_{\text{ten}} &= -3_{\text{ten}} / 4_{\text{ten}} = -3_{\text{ten}} / 2^2_{\text{ten}} = -11_{\text{two}} / 2^2_{\text{ten}} \\
 &= -0.11_{\text{two}} = (-1)^1 \times 1.1_{\text{two}} \times 2^{-1}
 \end{aligned}$$

$$2. 0.75 \times 2 = 1 + 0.5 \quad (\text{MSB})$$

$$0.5 \times 2 = 1 + 0 \quad (\text{LSB})$$

$$-0.75_{\text{ten}} = -0.11_{\text{two}} \rightarrow -0.11_{\text{two}} = (-1)^1 \times 1.1_{\text{two}} \times 2^{-1}$$

Floating-Point Example (Decimal → Binary)

- $-0.75 = (-1)^1 \times 1.1_{\text{two}} \times 2^{-1} \quad : \quad (-1)^S \times 1.F_{\text{two}} \times 2^{E-\text{Bias}}$
 - Sign (S) = 1
 - Fraction (F) = 1000...00_{two}
 - Exponent (E) = -1 + Bias
 - Single: $-1 + 127 = 126 = 01111110_{\text{two}}$
 - Double: $-1 + 1023 = 1022 = 01111111110_{\text{two}}$
- Single: 10111111101000...00
- Double: 10111111111101000...00

Floating-Point Example (Binary → Decimal)

- What number is represented by the single-precision float

11000000101000...00

- Sign (S) = 1
- Fraction (F) = 01000...00_{two} = 0.01 = $1 \times 2^{-2} = 1 / 4 = 0.25_{\text{ten}}$
- Exponent (E) = 10000001_{two} = $2^7 + 2^0 = 128 + 1 = 129_{\text{ten}}$

$$X = (-1)^1 \times (1 + 0.01_2) \times 2^{(129 - 127)} = -1 \times 1.25 \times 2^2 = -5.0_{\text{ten}}$$

Convert Real Numbers (Binary $\rightarrow$ Decimal)

$101.1011_{\text{two}} \rightarrow \text{integer} . \text{fraction}$

- Integer: $101_{\text{two}} = 2^2 \times 1 + 2^1 \times 0 + 2^0 \times 1 = 4 + 0 + 1 = 5$
- Fraction: $0.1011_{\text{two}} = 2^{-1} \times 1 + 2^{-2} \times 0 + 2^{-3} \times 1 + 2^{-4} \times 1$
 $= 1/2 + 0 + 1/8 + 1/16$
 $= 0.5 + 0 + 0.125 + 0.0625 = 0.6875$

$$101.1011_{\text{two}} = 5.6875_{\text{ten}}$$

Convert Real Numbers (Decimal → Binary)

$5.6875_{\text{ten}} \rightarrow \text{integer . fraction}$

- Integer: $5/2 = 1$ remainder **1** (LSB)
 $2/2 = 1$ remainder **0**
 $1/2 = 0$ remainder **1** (MSB)

$5 = 101_{\text{two}}$

- Fraction: $0.6875 \times 2 = \mathbf{1} + 0.375$ (MSB)
 $0.375 \times 2 = \mathbf{0} + 0.75$
 $0.75 \times 2 = \mathbf{1} + 0.5$
 $0.5 \times 2 = \mathbf{1} + 0$ (LSB)

$0.6875_{\text{ten}} = 0.1011_{\text{two}}$

Summary

- Floating point representation is used for **non-integral, large and small numbers**.
- There are two types of Floating point representation: **Single Precision** (32-bit) and **double Precision** (64-bit)
- **IEEE 754** is a standard that used by all modern architectures to represent the floating point numbers